

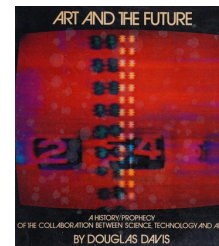
Must Read Titles on **Art, Technology, and Media** *by Dr. Nicholas Croggon*

[Art and the Future: A History/Prophecy of the Collaboration between Science, Technology, and Art / Douglas A. Davis](#)

Description: An early survey of artistic experiments with technology in the US/Europe in the 20th century, by a participant Douglas Davis.

Art, Modern -- 20th century

Shelf Location: 709.04 138

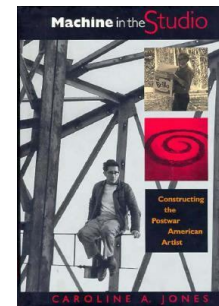


[Machine in the Studio: Constructing the Postwar American Artist / Caroline A. Jones](#)

Description: Caroline Jones offers an important (and characteristically detailed) account of the role of technology in the work of Jackson Pollock, Frank Stella, Andy Warhol and Robert Smithson.

Art, American -- 20th century

Shelf Location: 709.7309045

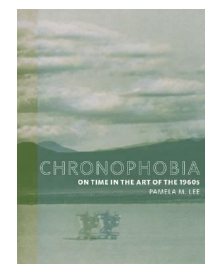


[Chronophobia: On Time in the Art of the 1960s / Pamela Lee](#)

Description: One of the best theories of how art mediated the emergence of new technologies in the 1960s.

Art and technology -- History -- 20th century

Shelf Location: 700.9046 3



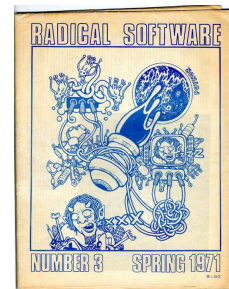
[Radical Software / Raintance Corporation](#)

Description: A key publication for the early video movement in the US, which circulated even in Australia.

<https://www.radicalsoftware.org/e/index.html>

Video art -- United States -- Periodicals

Shelf Location: 384.5505 1 [Fisher Library]



[Video Writings by Artists / Eugeni Bonet \(editor\)](#)

Description: The best collection of writings by (mostly US) early video artists. (Requested to be ordered)

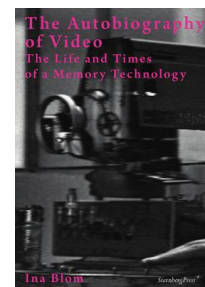
Shelf Location: Not specified / Online access

[The Autobiography of Video: The Life and Times of a Memory Technology / Ina Blom](#)

Description: The most sophisticated theoretical take on video art there is!

Video art

Shelf Location: 791.43 516

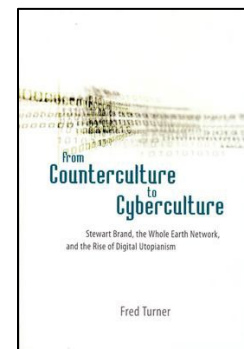


[From Counterculture to Cyberculture : Stewart Brand, the Whole Earth Network, and the rise of digital utopianism / Fred Turner](#)

Description: Turner's now classic book provides key context for the take-up of video in the US in the 1960s and 1970s. Available online.

Information technology -- History -- 20th century

Shelf Location: 303.4833 217 / Online access

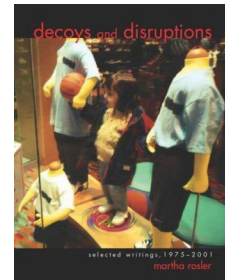


[Decoys and Disruptions: Selected Writings, 1975-2001 / Martha Rosler](#)

Description: Artist Martha Rosler was a key thinker of art and media in the 1970s and 1980s, offering a critical counterpoint to early video art's techno-utopianism.

Photography -- Philosophy

Shelf Location: 770.1 62



[Ant Farm: Allegorical Time Warp: The Media Fallout of July 21, 1969 / Felicity D. Scott](#)

Description: An overview of the sprawling, fun and complex work of the architectural collective Ant Farm, and their embrace of technologies like video in the 1970s. Available online.

Critical thinking

Shelf Location: Not specified / Online access

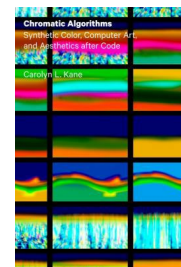


[Chromatic Algorithms: Synthetic Color, Computer Art, and Aesthetics after Code / Carolyn L. Kane](#)

Description: Explores how early video experimentation forms part of a broader history of colour and image-making technologies. Available online.

Aesthetics, Modern Art and technology

Shelf Location: Not specified / Online access



[The War of Desire and Technology at the Close of the Mechanical Age /
Allucquère Rosanne Stone](#)

Description: A view of techno-politics from the perspective of the cyber-obsessed 1990s.

Computers and civilization

Shelf Location: 303.4834 30

